

## Perl Module 1 Review

```
#!/usr/bin/perl
$/ = undef;
```

- # - Commenting out code (indicating directives)
- ! - Indicates what type of program is running, in our case, a perl script (this would not be necessary in DOS, if one is using the correct path to the Perl Interpreter and the script.)
- Most all perl statements end in semicolon (;)

**\$scalar** = <FILEHANDLE> (the input file is entered into memory) (Angle brackets are Perl syntax)

Scalars (variables for strings and numbers) can hold \$count, \$file, \$define and there is no need to declare scalars as in C or C++

**Variable interpolation** - is used for statements containing variables in double-quotes, which are substituted by their actual value in Perl run-time.

- **\$/ (Input record separator)** - Is a system variable which when equal to undefined, allows perl not to continue reading input file after the first line separator (\n)

**tr/// operator:** tr/old/new

\$scalar = ~ tr/old/new/; (\$scalar also keeps tracks of number of translations performed)

\$newvariable = (\$scalar =~ tr/old/new/); (parenthesis to indicate operation taking place first)

\$newvariable = (\$scalar =~ tr/old//); (which only counts and does not replace)

Examples of \c, \d and \s modifiers:

\$dnaseq = "AATTGGCCTG";

\$count = (\$dnaseq =~ tr/A//c); counts everything apart from A, similarly

\$count = (\$dnaseq =~ tr/A/x/c); counts and replaces everything apart from A to x

\$dnaseq =~ tr/A//d; deletes all A's

\s option shortens the output of the tr/// operation and prints a single character for every repetitive adjacent occurrence of the same character

**s/// operator:** s/old/new

\$scalar =~ s/(choice1|choice2|choice3...)/; (only substitutes the FIRST occurrence of the specified term)

need to add a 'g' modifier to make substitutions global

\$scalar =~ s/atg/start/g;

*=~ matching operator* that tries to look for an expression similar to one specified by the user on the right hand side of the eq.

**print** is an in-built Perl function that prints the text argument supplied to it.

print "=" x 70 will print '=' seventy times

printf (type of number) (type of output desired)

floating-point numbers or integer in decimal format

field specifiers for floaters is %f (%.1f prints one digit after decimal)

field specifiers for decimals is %d

eg. Printf "GC content: %.1f%\n", \$GC;

**Error checking** code: die is the syntax to abort script followed by the special variable \$!. Which prints out the error message, as the script exists.

chop – removes any last character from an input string whether it is a new-line (\n) or not

chomp – only removes new-line (\n) characters, if present.

Chomp (\$input);

-----  
Summary of **Perl mathematical operators:**

Operator	Symbol	Example
Numerical assignment	=	\$x = 3;

Equality comparison	==	\$x == 3;
Not Equal To	!=	\$x != 3;
Less than	<	\$x < 3;
Greater than	>	\$x > 3;
Less than or equal to	<=	\$x <= 3;
Greater than or equal to	>=	\$x >= 3;
Addition	+	\$z = \$x + \$y;
Subtraction	-	\$z = \$x - \$y;
Multiplication	*	\$z = \$x * \$y;
Division	/	\$z = \$x / \$y;
Exponentiation	**	\$z = \$x ** \$y;
Modulus (Remainder)	%	\$z = \$x % \$y;
+=	\$x += 5;	\$x = \$x + 5;
++	\$x++;	(Increments x by 1)
-=	\$x -= 5;	\$x = \$x - 5;
*=	\$x *= 5;	\$x = \$x * 5;
/=	\$x /= 5;	\$x = \$x / 5;
%=	\$x %= 5;	\$x = \$x % 5;
**=	\$x **= 5	\$x = \$x ** 5;

### **Perl Web resources:**

Official Perl homepage: <http://www.perl.com>

Bioperl Project: <http://www.bioperl.com/>

CPAN: <http://www.cpan.org/>

The Perl Journal: <http://www.sysadminmag.com/tpj/>

Perl documentation: <http://www.perldoc.com/>

The Perl Archive: <http://www.perlarchive.com/>

Perl Mongers: <http://www.perl.org/>

Entrez: <http://www.ncbi.nlm.nih.gov/entrez/query.fcgi> (ftp.ncbi.nlm.nih.gov)

Brookhaven National Laboratory: <http://www.bnl.gov/>

DDBJ: DNA Data Bank of Japan: <http://www.ddbj.nig.ac.jp/Welcome-e.html>

EMBL: European Molecular Biology Laboratory: <http://www.embl-heidelberg.de/>

**Array** Variable is declared with the @ type identifier, and array data is declared by enclosing the values in parenthesis and separating them by commas (it stores a set of scalars). Numericals and strings within quotes can be stored.

Array (and scalar) cannot have names starting with characters such as dashes, underscores, dots or numbers

\$array[i] = constant (I = index, which, by default, starts from 0, unless we set \$[ = 1)

@values = (\$values[0], \$values[1],...)

\$file = 'c:\jobs\science\_sept14.txt'; # dos uses back slashes

\$file = 'c:/jobs/science\_sept14.txt'; # unix uses back slashes

*Array type:*

@lines [array of lines in a file to be parsed]

@scores [array of Blast scores]

@file [array holding file contents] or

@ARGV [special variable that holds command line arguments] ie. \$scalar = ARGV [0] takes in first argument and \$scalar2 = ARGV [1] takes in the second argument (could be used in place of

GetOpt::Long module.

*To copy array: @array1 = @array2;*

*To create empty array or erase existing array: @array1 = ();*

*Populating arrays with sequential data using range operator (..):*

@numbers = (1..10);

@alphabets = ('a' .. 'z');

@alphanumeric = ('a' .. 'z', 1..100);

### Quote Word Function **qw**:

`@enzymes = ("EcoRI", "BamHI", "HindIII");` is the same as  
`@enzymes = qw(EcoRI BamHI HindIII);` #comma separators are not needed

### Size of an array:

`$size = @array;` or Counting array elements with the *scalar* function –  
`$size = scalar(@array);`

### Accessing the last element in an array:

`$array[@array-1];` or with the *\$#* notation  
`$array[$#@array];` or accessing the last element by negative index  
`$array[-1];`

### Adding elements to the end of an array:

**push** (`@array`, "`$scalar`"); #adds to the end of the existing elements in the array  
**unshift** (`@array`, "`$scalar`"); #adds elements to the beginning of an array  
**shift** (`@array`); #removes the first element from an array  
**pop** (`@array`); #removes elements from the end of an array

### Array Slicing:

`@slice = @enzyme [0,1];` #will remove elements 0 & 1 from enzyme array to create a new array called slice.  
`@splice = @enzyme [0..2];` #use of `'..'` range operator  
`@splice = @enzyme [@range];` #where `@range = (0..2)`; where range is specified as an array  
**splice** (`[array to splice]`, `[offset]`, `[length]`, `[new elements]`); #where  
*offset* = starting index from where elements are to be removed  
*length* = number of elements from the offset number to be removed  
*list* = list of values to replace the removed elements with; elements deleted if this is left blank

### Sorting Arrays:

`@newlist = sort {$a cmp $b} @oldlist;` #`[$a, $b` - internal variables for lexical sort function]  
`@newlist = sort @oldlist;` # [without the `cmp` operator as sorting is lexical by default]  
`@newlist = sort {$a <=> $b} @oldlist;` # [`<=>` comparison operator for numerical sorting]  
`@reverse = reverse (@array);` # for reversing a sort  
`@reversesort = reverse sort (@enzymes);` # combining reverse and sort

### Split syntax:

`@array = split(/regex/, $scalar);` eg of a regex within a function as well!  
(A descriptor used in the `split()` function to process data, itself, does not appear in the saved records)  
`split (/delimiter/, $string);` # syntax for split function  
Another example of split function is:  
`$string = "gene:helicase";`  
`($x, $y) = split(/:/, $string);` # where `$x = gene` and `$y = helicase`

### Creating Strings from Arrays:

**join()** creates a string out of an array where each individual string is joined by the specified delimiter  
`$genes = join(" ", @genes);`  
The delimiter is specified in quotes in `join()` while it is specified in `//` in `split()`. Since quotes do not indicate a regex, we cannot use `"\s"` with `join()` as we do with `split()` to indicate single space delimiters.  
We can also use the **chop** operator to process information in a given array: **chop(@array);**

---

### Regex:

Perl regex's search for defined patterns and performed operations on them as specified by user  
Regex in Perl are enclosed within forward slashes: `/regex/` and may contain strings or variables  
A matching|binding operator `=~` looks for exact match to the specified patter; to perform a reverse operation, ie when a match is not found – the `!~` operator is used instead of the `=~`.

### Syntax for regex:

`$regex =~ /(first) (second) (third)...(nth)/;`  
`$first = $1; ## $first = 'first'`  
`$second = $2; ## $second = 'second' etc. etc.`

any two identical characters can be used to specify a delimiter. The only difference is with delimiters other than /, the pattern matching operator **m** must be specified. \$scalar =~ m!search\_term!;

### Special Character

**+**: this operator is used to match one or more preceding characters (greedy operator) eg /ez+/ will match ez, ezz, ezzz, ezzzz and so on and will return only the maximum one is. Ezzzz  
The operator **?** used in conjunction with the greedy operator **+** will limit the match to the first occurrence.  
**\***: limits the matching of the preceding character to zero or more occurrences of the preceding character. Regex /ez\*/ is the same as /ez\*?/  
**?**: limits the matching of the preceding character to zero or **at most** one occurrence of the preceding character  
**\s**: matches a single space or [\n\t\r\f]  
**\S**: matches any single non whitespace [is defined as a space, new-line character, tab, carriage return or a form-feed] or [^\n\t\r\f]  
**\s+**: matches one or more spaces  
**\d**: matches a single digit same as [0-9]  
**\d+**: matches one or more digits  
to test for the presence of a string or variable in a regex, we place it in parenthesis and place '?' outside. If the string is present zero or one time, then \$1 = 0 else \$1 = 'string'.  
**\D**: matches any single non-digit [^0-9]  
**\w**: matches any single word or [\_0-9a-zA-Z]  
**\W**: matches any single non-word or [^\_0-9a-zA-Z]  
**[]** brackets: specifies a range of characters to match  
**[0123456789]** or **[0-9]**: matches any single digit  
**[a-zA-Z]**: matches any single upper or lower case letter  
**[A-Z0-9]**: matches any single upper case letter or digit  
**[0-9\_-]**: matches any single digit, underscore or a dash  
**[^0-9]**: carat immediately after the left bracket matches the absence of particular set specified  
**[A-Za-z0-9]+**: will match something like OSJNBa0058E19  
*Escape sequences*: are used to escape out characters such as ; , ( , \* , + etc. et. \ ( or \\*  
Use double backslashes to escape a backslash eg. If (\$string =~ /\V) {do something};  
Anything enclosed within **\Q** & **\E** escape sequences is treated as a regular text character eg. ^QCa++\E/

### Match quantifiers:

**+** [matches one or more instance of pattern] +{1, }  
**\*** [matches zero or more instance of pattern] \*{0, }  
**?** [matches zero or one instance of pattern] ?{0,1}  
can be used with any pattern to match (eg ez{3,5} etc)

### Pattern Anchors:

**^** or **\A** [matches at beginning of a string] eg. Regex - (\$seq =~ s/^\s+//) will remove all spaces from beginning of string  
**\$** or **\Z** [matches at end of string]  
**\b** [matches at beginning or end of word]  
**\B** [matches only inside a word]

### Metacharacters (pattern modifier operators):

**.** (dot) matches single character  
**+** (dot plus) matches one or more characters  
**s** (for single) modifier enables Perl to treat expressions that spill over multiple-lines as one continuous line eg. If (\$job =~ /\$search\_term.+URL:(.+)/s);  
**i** (switch) allows us to include case-insensitive search in a regex  
**g**: enables global substitutions  
**|**: enables matching a list of patterns in ()  
**m**: treats patterns as multiple lines (modifies how ^ & \$ behave in regex for multi-line strings)  
**x**: allows the addition of spaces and makes it easy to construct a regex (used with pattern comments)

**e**: forces the replacement string in the substitute function to be treated as an expression that is evaluated before replacement. Eg.

```
$string = "10 20 30 40 50";  
$string =~ s/(\d+)/$& * 10/ge;  
$string becomes: 100 200 300 400 500
```

*Pattern system variables:* (when a pattern is matched successfully)

**&** returns the entire matched string  
**+** returns the pattern that the last bracket matched  
**`** returns everything before the matched string  
**'** returns everything after the matched string

*Conditional matching operators:*

**?=**: conditional positive matching (eg. \$cids =~ /complement(?=(.+)/)  
**?!**: conditional negative matching (eg. /gene(?!=complement)/ will query for pattern containing 'gene=' not followed by 'complement')

---

## Perl Control Modifiers:

*General Syntax:* modifier (condition) {statement block}

*Foreach loop:* allows you to access each element of an array in succession.

**foreach** \$element(@array) {do something}; #only code in curly brackets is used for foreach loop

*If loop syntax:*

```
if ($scalar =~ /search_term/) {do something;}
```

*If-else syntax:*

```
if (evaluate_condition) {  
    if_condition_true_execute_if_block;  
    if_condition_false_go_to_else_clause;  
}  
else {  
    execute_else_block;  
}
```

*If-elsif syntax:*

```
if (evaluate_condition) {  
    if_condition_true_execute_if_block;  
    if_condition_false_go_to_elsif_clause;  
}  
elsif (evaluate_condition) {  
    if_condition_true_execute_elsif_block;  
    if_condition_false_go_to_next_elsif_clause;  
    iterate_over_all_elsif_conditions;  
}
```

*If-elsif-else syntax:*

```
if (evaluate_condition) {  
    if_condition_true_execute_if_block;  
    if_condition_false_go_to_elsif_clause;  
}  
elsif (evaluate_condition) {  
    if_condition_true_execute_elsif_block;  
    if_condition_false_go_to_next_elsif_clause;  
    if_all_elsif_conditions_false_go_to_else_clause;  
}  
else {  
    execute_else_block;  
}
```

- Unlike *if*, neither *else* nor *elsif* can be used alone!
- The *else* block executes only if all the preceding *if* or *elsif* conditions evaluate to false.

- Whenever *else* is present in an *if* statement, it is always specified last. *It doesn't have a conditional expression associated with it.*

*Unless Modifier:*

**Syntax:** **unless** (evaluate\_condition) {execute\_block;}

*Unless* is the opposite of *if* and is executed only if a condition is *not met!*

Example: die ("Error opening \$file: \$!\n") **unless** (open(IN, \$file)); is the same as die ("Error opening \$file: \$!\n") **if (!)** (open(IN, \$file)); #negation operator

Control operator: **next unless** – allows us to only search an array element if it match a particular condition – eg next unless \$scalar =~ /\$search\_term/;

*While Modifier:*

**Syntax:** **while** (condition\_is\_true) { execute\_block;}

Example:

```
while ($line = <IN>){
    if ($line =~ /PlyA/) {print "$line\n";} #can be also written with default variable $
while ($line = <IN>){
    if ($_ =~ /PlyA/) {print "$line\n";}
```

*Until Modifier:*

**Syntax:** **until** (condition\_is\_false) {execute\_block;} #is the opposite of while and executes while the conditional expression is false; or to rephrase it...

Up\_to\_the\_time\_that (condition\_is\_false) {execute\_block;}

When (condition\_is\_true) {stop;}

Eg: **until** (\$input == \$password) {**print** "Wrong password\n";}

*For Modifier:*

**Syntax:** **for** (initial state; condition; change\_state) {execute\_block;} #like while but complex condition

Initial\_state [Initialization of variables]

Condition [the test condition]

Change\_state [increment/decrement variable]

*Note: The incremental statement in a for loop does not have a terminating semi-colon*

Example:

```
for ($gene_number = 1, $exon_number = 1; $gene_number <11; $gene_number++, $exon_number++)
{ execute_block; }
```

*Last, Next and Redo Modifiers:*

**last** allows us to exit out of loops when a required condition is met

**next** allows us to skip over a iteration when a specific condition is encountered

**redo** allows us to restart an interation until the condition is met Eg for passwords

### **Lexical or Static scoping of variables:**

- The keyword **my** is a way of initialising variables. This allows the scalar declared by *my* to be reset every time it's assigned a new value through a loop.
- The **my** variable is private and is visible only in the code block in which it is declared.

Example:

```
foreach $line(@lines) {
    my $size;
    $count++;
    @exons = split (/^n/, $line);
    print "$count\t";

    foreach $exon (@exon) {
        if ($exon =~ /(Init|Intr|Term|Sngl)\s+(\+|\-)\s+\d+\s+\d+\s+(\d+)/) {
            $size += "3";
        } #end if
    } #end foreach
```

- Here, the value of \$size, is not cumulative, because of re-initializing of \$size by *my*!

## Dynamic Scoping:

- Is done by using the *local* keyword to declare variable

---

**Modules** are packets of code that impart additional functionality to your programs. They have in-built methods that provide the means to carry out specialized tasks.

*Getopt::Long* -> enables script to parse command line arguments (uses a file called *Getopt/Long.pm* on system)

Syntax: use *module\_name*;  
Function is **GetOptions()** or  
(*GetOptions*("f|filename=s" => \file)); the f is the flag whose value provided on the command line is transposed into the \$file variable. Flag can be provided as (-f or --filename)  
(*GetOptions*("f|filename=s" => \file)); for passing strings  
(*GetOptions*("v|value=i" => \value)); for passing integers  
(*GetOptions*("p|price=f" => \price)); for passing real number arguments  
(*GetOptions*("f|filename=s" => \file, "s|search=s" => \search\_terms)); syntax for multiple options

A **hash** is designated with a % symbol and consists of data that are organized as key-value pairs separated by a delineator. The delineator could be => or a simple comma. *GetOptions()* is a storing argument that needs to run in the form of a hash where the flag 'filename' is the data key and the value of the key is \file.

*Getopt::Std* -> is the module that preceded *getopt std*, except here the arguments are bundled together, instead of being specified individually. The function **getopt()** creates a **global variable** identified by the exact letter the user has hard-coded in the function. The global variables then are **\$opt\_f** or **\$opt\_s** for arguments f & s respectively. The program can be run using single letter flags, but not long names.

*Syntax for Getopt::Long flags:*

F flag = s	Mandatory <u>string</u> argument
F flag : s	Optional <u>string</u> argument
F flag = I	Mandatory <u>integer</u> argument
F flag : I	Optional <u>integer</u> argument
F flag = f	Mandatory <u>real number</u> argument
F flag : f	Optional <u>real number</u> argument

*LWP::Simple Module:* or *libwww-perl*, is a set of Perl modules that provide methods to access and retrieve information from web pages.

Function **get()** supplied by the *LWP::Simple* modules requires only the URL information.

Syntax: \$page = **get** (\$url);

<BR> is HTML equivalent of line-breaks (ie. \n)

*File::Basename:* provides the functions **dirname()** and **basename()** to parse the file and the directory portions of a given path. The function **fileparse()** can be used to parse file extensions using the regex: '\.\*'. Examples include:

```
$dirname = dirname ($filename);  
$basename = basename ($filename);  
($filename, $dirname, $extn) = fileparse ($filename, '\.*'); where  
'\.*' could be '\.bak' or '\.pl' or '\.(pl|bak)'
```

*Cwd Module:* provides the **cwd** function to obtain the current working directory

```
use cwd;  
$current_dir = cwd;
```

---

## File I/O:

*Syntax for library function open:*

**open** (FILEHANDLE, \$scalar); #the argument to specify the FILEHANDLE – actually a file variable – is written in upper case to readily differentiate it from other file variables used in the script.

*Read:* open(READ, '<filename'); same as  
open(READ, 'filename');

*Write:* open(WRITE, '>filename');

*Append:*           open(APPEND, '>>filename');

*Read+Write:*      open(RW, '+<filename');

- All filehandles are arbitrary!
- Command 'close' can be used to close open files: eg **close** (FILEHANDLE);

*File test operators:*

Example of an operator:   if (-e 'filename') {print "filename exists!\n";}  
                          If (!(**-e** 'filename')) {open ">filename";}

Other file test operators are:

<b>-d</b>	If filename is a directory
<b>-e</b>	If file exists
<b>-s</b>	If file is non-empty
<b>-z</b>	If file is empty
<b>-r</b>	If file is a readable file
<b>-f</b>	If file is a plain file
<b>-T</b>	If file is a Text file
<b>-w</b>	If file is writable
<b>-x</b>	If file is executable
<b>-B</b>	If file is binary

*Accessing files with <>:*

There are a number of ways to access the contents of a file. The **file input operator** (<>) eg:

```
while (<IN>) {print "$_\n";}
```

The while loop causes the file associated with the IN file handle to be read **one line at a time**; it terminates when the end-of-file (**EOF**) is encountered, at which time <> **returns false**.

*Accessing files with @ARGV variable:*

Takes in arguments from the command line and processes them inside script. Eg.

```
while ($file = shift @ARGV) { print "$file\n"; }
```

The name of the program that processes command line arguments is stored in special variable: **\$0**  
 **\$#ARGV** is used to calculate the number of elements in the array ARGV (or # of command line arguments)

When combined:

```
if($#ARGV < 2) {print "Usage: $0 file_name search-term";}
```

or it can be re-written as:

```
if($#ARGV < 2) {  
    print << "USAGE";  
    $0: Script to search a file for a given key word  
    Usage: $0 file_name search_term  
    Where:  
        file_name                   : Input file  
        search_term                 : Input key-word  
    USAGE  
}
```

# Here the print << "USAGE" prompt causes everything to be printed upto the flag USAGE, if the condition is met!

*Deleting Files:* the **unlink** function is used to delete files in Perl. Syntax: **unlink** \$filename

*Opening directories:* **opendir** (DIR, \$dir); [DIR is the directory handle] and can be used for error checking such as: die "Error opening \$dir: \$!\n" unless opendir(DIR, \$dir);

*Reading directories:* **readdir**(DIR);



When the entire contents of a directory need to be manipulated, it is convenient to use a while loop: **while**(defined(\$file = **readdir**(DIR)){...} **#takes directory handle as argument and not pathname.**

Create new directory: **mkdir** (\$dir); or to make subdirectory:  
**mkdir**("\$dir/\$subdir");

Changing directory: **chdir**(\$dir);

Removing directory: **rmdir**(\$dir);

Closing directory: **closedir**(DIR); **[#takes directory handle as argument and not pathname]**

*System function:* The above commands can also be run as a system command. This function executes any statement as if it's been executed on the command line.

Moving files: DOS: **system**("move c:\\perl\\genscan.txt c:\\perl\\genscan");  
UNIX: **system**("mv /home/sequences/genscan.txt /home/genscan");

Deleting files: DOS: **system**("del c:\\perl\\genscan.txt");  
UNIX: **system**("rm /home/genscan/genscan.txt");

---

### Subroutines:

*Subroutine* is a portion of code that resides in its own code block which is defined by the { }. They have their own definition and can be "called in" to execute. They are defined and called with the **sub** keyword. A subroutine can also be called in with **ampersand (&)**.

Subroutines are useful for making code more modular and allows re-use of code

*Subroutine parameter:* constitute a mechanism to pass arguments or values to subroutines. Arguments passed are seen by subroutine as list variables or values in special variable **@\_** (contained in the order in which they are passed). These arguments can be accessed like elements of an array:

```
foreach $parameter(@_) {print $parameter;}
```

Where **\$\_[0]**, **\$\_[1]**, **\$\_[2]** is equal to each element.

The special variable can be broken into scalars as such:

```
($name, $strand, $start, $stop) = @_;  
print "$name $start $stop\n";
```

---

### Other Perl built-in functions:

*Index function:* returns the position of the first occurrence of SUBSTR in STR at or after POSITION.

```
$variable = index(STR, SUBSTR, POSITION) or
```

```
$variable = index(STR, SUBSTR) where it starts searching from the beginning of STR
```

*\$[ Variable:* The subscript for the first character of STR is zero, however, this can be changed by setting the **\$[** variable.

```
$dna = "AAGAATTCCCGAATTC";
```

```
subscript($[ = 0) = 0 1 2 3 4 5...
```

```
subscript($[ = 1) = 1 2 3 4 5 6...
```

*Rindex function:* returns the position of the LAST occurrence of SUBSTR in STR. If POSITION is specified, returns the last occurrence at or before that position.

```
$[ = 1;
```

```
$position = rindex ("aagaattcccgaaattc", "gaattc");
```

```
print "Position = $position\n";
```

```
Yields the output = 11
```

*Substring function:* extracts a substring out of arg and returns it. To specify an end-point for the extraction, the LENGTH parameter is added. To replace the extracted string with a flag, a final optional parameter can be added called the REPLACEMENT.

```
$seq = substr(ARG, STARTPOS, LENGTH, REPLACEMENT);
```

*Lc function:* returns a copy of the input string in lowercase letters

```
$out = lc ($dna);
```

*Lcfirst(arg) function:* returns the value of arg with the first character lowercased

*Uc function:* returns a copy of the input string in upper case

*Ucfirst(arg) function:* converts first character of string to upper case

*length(arg) function:* returns the length in characters of the value of the arg. If arg is omitted, returns length of \$\_.

*Reverse(LIST) function:* In array context, returns the LIST in reverse order. In scalar context, it returns the first element of LIST with bytes reversed

---